Spelling with Bailey

User Manual

This game has been produced by Tynan, Nicole and Pedro

What is the goal of the game?

The goal of this game is to be able to guess characters of the word from the number of spaces shown. The spaces shown are how many characters are in the word. Incorrect guesses cause you to lose a life, each time you lose a life the monster comes a little further out of the cave. The game is lost if the monster comes all the way out of the cave before you guess the correct word.

How do I play?

Hangman is played by guessing the characters in the hidden word. This is done by pressing the letter you would like to guess in the alphabet keyboard towards the bottom of the screen. The letter will turn green and appear in the hidden word if guessed correctly. If you guess incorrectly the letter will turn red and the monster will emerge further from the cave.

FAQ

*I have an error code saying, ‘bugger I can’t find the file?’ how do I fix this?*

This error code has been implemented into the software to quickly find simple solutions within the code. What this code means is that the .txt document has not been located. This is most likely due to the .txt document not being in the same folder/location as the PyGame. (.txt file is the wordlist that the game randomly picks from)

Hardware requirements:

* 1ghz or faster processor
* 1gb (32bit) or 2gb (64bit) of RAM
* 1gb of storage space available
* Video output at a resolution of 1024x768 at a 60hz refresh rate.
* Windows 95 or higher
* Must also have python3.6 and PyGame installed.

Licensing:

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